#### **ELEMENTARY**

#### SOUTHERN UNION ADDITIONAL RESOURCES

### TECHNOLOGICAL SKILLS



#### **Keyboarding & Essential Learnings by Grade**

Technology education provides a great vehicle for equity in student access, usage, and knowledge. In this 21st Century, with the rapid advancements in technology, it is imperative that students are technologically literate and responsible. Education should start early and continue strategically in order for students to learn from basic to more developed skills to be able to research, produce, create, and serve. Students should also learn to use technological tools safely and ethically. Technology, used appropriately, with discretion and honesty, may lead students to greater opportunities to learn, to excel, and to make a difference in their future work, career, or service. In order to develop compassionate and constructive Digital Citizens, schools must have a technological plan that aligns their technological practice (curriculum, instruction, technological attainment, use, and maintenance) to the mission and strategic plan of the school.

#### **Suggested Software & Programs**

K-2	Grade 3 - 5	Grade 6 - 8
Introduction to Keyboarding	Typesy	Typesy
Correct posture & handling	Typing Agent	Typing Agent/Coding
technology device walk- throughs & etiquette	Increasing accuracy and speed towards 35wpm by 6 <sup>th</sup> grade	Use Keyboarding to remediate as necessary
Communication platform	Bermies typing Travels	Coding & Programming Resources:
such as Zoom and Teams		Commonsense.org
		code.org
		scratch.mit.edu
		OZOBOTS
Learning Apps (age appropriate)	Keyboarding for kids	Microsoft Suite
	PAWS	Google Products
	Type to Learn	SLM: Canvas, Schoology,
	By 5 <sup>th</sup> grade: SLM such as	Collaborative Work: Microsoft and google
	Canvas, Schoology	
	Communication platform such as	Communication platform: Teams, Zoom,
	Zoom and Teams	etc
	Leaning apps	APPS for learning and creating (Ex: Explain Everything)

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TECHNOLOGICAL SKILLS



#### **Frequency**

Students should have ongoing &planned instruction and dedicated practice times in order to successfully master keyboarding skills and any technological skills under study. Continuing practice and use will allow students to acquire the skills needed to be technological competent and efficient. With appropriate instruction, guidance, and independent practice, students can be expected to reach 35 WPM before they reach their 6<sup>th</sup> grade year. The Middle School years might be spent to learn and become effective users of a host of programs, software, and systems that will ensure success in High School, College, & Work/Career.

# ELEMENTARY SOUTHERN UNION ADDITIONAL RESOURCES TECHNOLOGICAL SKILLS

#### **Keyboarding Skills Booklet and Keyboarding Skills Folder**

All classrooms should have a Keyboarding Skills Booklet for the teacher and Keyboarding Skills folder for every student. The keyboarding folder is used to track student progress. To

order booklet and folder, contact your local conference Office of Education.

These guides contain gradeappropriate scope and sequence
charts and sample instructional
objectives, etc. Implementation of
computer education should be an
integral part of the daily program in
conjunction with the use of the
Computer Literacy Competency Test
and also the Keyboarding
Competency Test. To order, contact
your local conference Office of
Education or download from
www.adventisteducation.org



# ELEMENTARY SOUTHERN UNION ADDITIONAL RESOURCES

#### TECHNOLOGICAL SKILLS

#### **Optional Resources:**

Typesy, eReflect - Typesy | Touch Typing & Keyboarding Software & App

*Typing Agent-* Keyboarding & Technology Curriculum K – 12: <u>Typing Programs | Typing Agent</u>

*Keyboarding for Kids.* Ellsworth Publishing Company. P.O. Box 6727, Chandler, AZ 85246. Phone (888)963-4817, FAX (480)963-4502. 2221 West Pecos Road, Suite 6, Chandler, AZ 85224. <a href="www.EllsworthPublishing.com">www.EllsworthPublishing.com</a>. Email: sales@ellsworthpublishing.com.

*Keyboarding Short Course*. Ellsworth Publishing Company. P.O. Box 6727, Chandler, AZ 85246. Phone (888)963-4817, FAX (480)963-4502. <a href="www.EllsworthPublishing.com">www.EllsworthPublishing.com</a>

Learn 2 Type. www.kids.learn2type.com

*MicroType 4* . South-Western Cengage Learning. Online orders: <a href="https://www.microtype.swlearning.com">www.microtype.swlearning.com</a> Phone orders: (800)354-9706

PAWS . McGraw Hill SRA Division. Online orders:  $\underline{www.sraonline.com}$  . Phone orders: (800)338-3987

Power Typing. . www.powertyping.com

*Type to Learn* . Sunburst Technology Corporation, Online orders: <a href="www.amazon.com/Type-Learn-Agents-Information">www.amazon.com/Type-Learn-Agents-Information</a>. Phone orders: (800)321-7511

*Ultrakey,* Bytes of Learning. Online orders: <u>www.bytesoflearning.com</u>. Phone orders: (800)465-6428

# ELEMENTARY SOUTHERN UNION ADDITIONAL RESOURCES

#### TECHNOLOGICAL SKILLS

#### **Coding & Programming Resources:**

Common Sense

Learn today, build a brighter tomorrow. | Code.org

Scratch - Imagine, Program, Share (mit.edu)

Ozobot | Robots to code and create with

Other Resources – Safety, & Sample Curriculum & Technology Plan (Most are FREE)

Cyber Safety: Education (missingkids.org)

Cyber Safety & Product Reviews: Common Sense

**Sample Curriculum K - 5**: <u>Learn today, build a brighter tomorrow. | Code.org</u>- Computer Science Curriculum for Grades K - 5

**Sample Curriculum K – 8**: <u>Medford Lakes Technology Curriculum 11 15 17.pdf (medford-lakes.k12.nj.us)</u> – Technology Curriculum Guide

Sample Technology Plan Template: <u>Technology - Florida Conference Office of Education</u> (<u>flcoe.org</u>)